# **Visual Composition Shot List Template**

#### **GENERAL INFO**

Your Name: Kevin Pointer Sr.
PROJECT: Montage of a place

## **SHOT LIST**

### 1. COMPOSITION - RULE OF THIRDS

The Rule of Thirds gives us a visual framework within which we can place elements in our shot for maximum effect.

a. First, \_\_\_\_ take a photo with one principal subject in the exact center of the frame. \_\_\_\_ Insert that photo here:



b. Then, \_\_\_ reframe the same scene by moving your camera or changing positions to clearly demonstrates the Rule of Thirds by placing the subject in one of the 4 key positions. \_\_\_ Insert that photo here:



c. Now \_\_\_ find another subject that is either closer to the camera or further away than the first subject. Take a photo with this subject in the exact center of the frame and \_\_\_ Insert it here:



d. Finally, \_\_\_ reframe this second subject using one of the other 4 placement points of the Rule of Thirds, and \_\_\_ Insert that photo here:



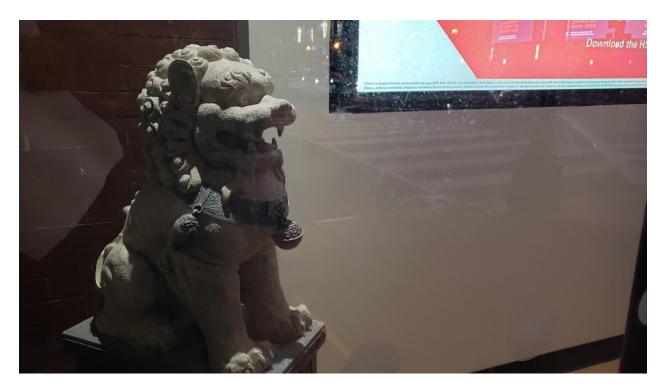
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# 2. BALANCE

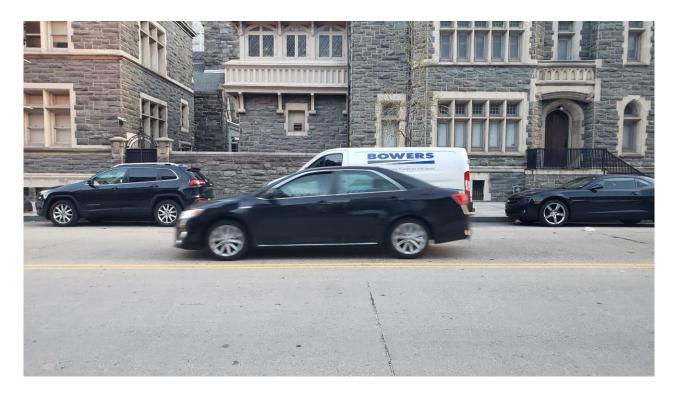
a. First, \_\_\_ pick an off-balance subject that doesn't move and snap a photo with the subject centered in the frame. \_\_\_ Insert that un-balanced photo here:



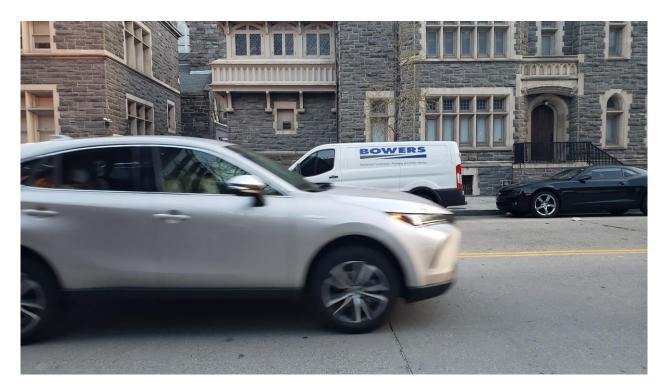
b. Then, \_\_\_ reframe that subject with proper balance and proper noseroom. \_\_\_ Insert that balanced photo here:



Second, \_\_\_\_ select a moving subject, such as a car, that will require you to pan the camera to follow. While panning, snap a still photo of the subject exactly in the center of the frame.
\_\_\_\_ Insert that unbalanced photo here:



d. Now \_\_\_\_ take another photo of the subject (or a similar subject) with proper framing and balance (i.e., proper noseroom in front of the car). \_\_\_\_ Insert that balanced photo here:



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### 3. BALANCE - COLOR

a. Using an actor or object that has bright colors on it, \_\_x\_\_ try out different backgrounds. First, \_\_ put your subject in front of a neutral background color (\_\_x\_\_white, grey, \_\_x\_\_ black).
Insert that photo here:





b. Then \_\_\_ move the same subject in front of a background that has a bright color. \_\_\_ Insert that photo here:





## 4. ANGLES (DEPTH)

a. First, \_\_\_\_ take a photo of an object using a camera position that does not give a sense of depth (flat and 2 dimensional). \_\_\_ Insert that photo here:



b. Then, \_\_\_ change your camera position to add a sense of depth (3D with foreground, midground, and background). \_\_\_ Insert that photo here:

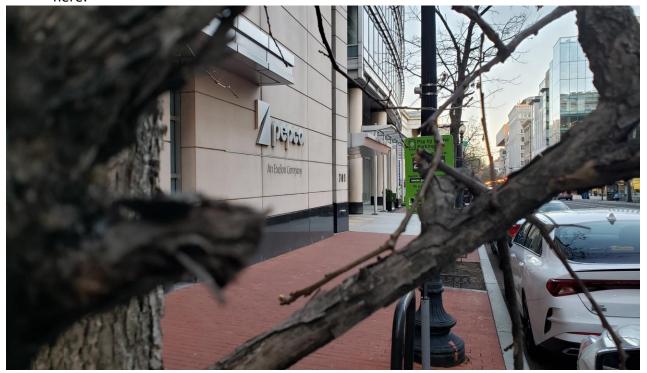


#### 5. NATURAL FRAMES IN THE SCENE

a. First, \_\_\_ identify a usable frame that you can use for your subject. \_\_\_ Take a photo of your subject without the framing element. \_\_\_ Insert that photo here:



b. Then, \_\_\_ change your camera position to include the framing element. \_\_\_ Insert that photo here:



### **6. LEADING LINES**

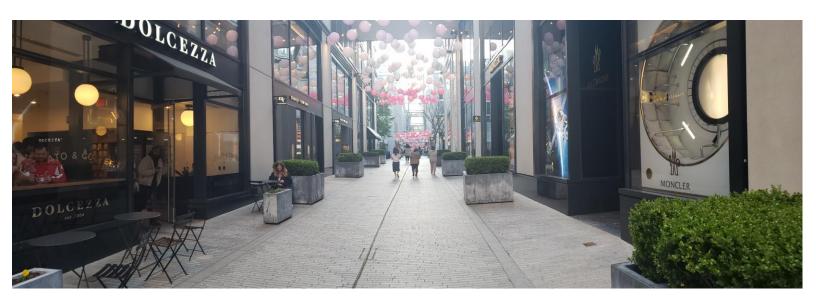
a. \_\_\_\_ **Take** a WS or MS (wide or medium shot) photo of one subject with leading lines steering the audience's eyes towards the subject. \_\_\_\_ **Insert** that photo here:



b. \_\_\_\_ **Do** the same with another leading line and subject. \_\_\_\_ **Insert** that photo here:



c. \_\_\_ **Do** the same with a third leading line and subject. \_\_\_ **Insert** that photo here:



### 7. BACKGROUNDS

a. First, \_\_\_\_ take a photo of a subject in front of a bland background (MS or WS). \_\_\_\_ Use the rule of thirds and balance. \_\_\_\_ Insert that photo here:



b. Then, \_\_\_ take a photo of a subject in front of a busy (distracting) background. \_\_\_ Insert that photo here:



c. Now, \_\_\_\_ try to "fix" your second shot by adjusting the background. \_\_\_\_ Use shallow depth of field if possible, hide distracting elements with props, or change your distance and/or angle. \_\_\_\_ Insert that photo here:



# 8. BASIC SHOTS (SHOT FRAMING)

Select a location with a subject that interests you, and practice framing options.

a. First, \_\_\_\_ take a WS (Wide Shot) as an "establishing shot". Insert that photo here:



b. Then, \_\_\_ change your camera position and/or focal length to frame up a MS (Medium Shot).\_\_\_ Insert that photo here:



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c. Then, \_\_\_ change your camera position and/or focal length to frame up a CS (Closeup Shot).\_\_\_ Insert that photo here:



d. Then, \_\_\_ change your camera position and/or focal length to frame up an ECU (Extreme Closeup Shot / Macro Shot). \_\_\_ Insert that photo here:



## 9. PERSPECTIVE

a. First, \_\_\_ take a photo of a subject from an "ordinary" everyday perspective. \_\_\_ Insert that photo here:



b. Then, \_\_\_ change your camera position to capture a unique perspective of the same subject. \_\_\_ Insert that photo here:



c. \_\_\_ Capture another different perspective of the same subject. \_\_\_ Insert that photo here:



## 10. SHALLOW DOF

a. First, \_\_\_ take a photo of a subject with everything crisp and in focus. \_\_\_ Insert that photo here



b. Then, \_\_\_ change your camera focal length (zoom all the way in or swap to a long lens) and/or open up the iris to get "shallow depth of field". Focus on your subject and let the background be blurry. Insert that photo here:



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